

# BASING YOUR NAPOLEONIC INFANTRY



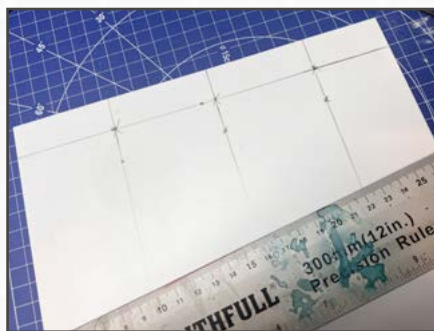
Bases for this month's free figures are available to buy from Warlord Games, or you can knock up your own in next to no time; Marc shows you how ...

Worried your models aren't standing up straight? Fear not, with a sheet of 0.060"/1.5mm thick plasticard (we got ours from Arcane Scenery and Models), you can very easily make your own bases for these Epic Infantry. The techniques here can be used to base any other minis in your collection too, you'll just need to change the base shape accordingly.

## MEASURING OUT

The Epic Infantry base measures 20mm by 60mm (as does the cavalry base), the Artillery base is 42mm by 30mm, and your Mounted Commander gets a smaller base that is 20mm by 20mm.

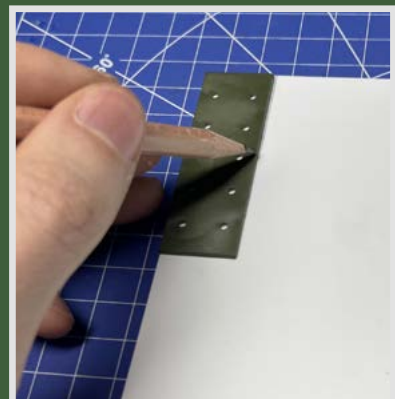
I measured these dimensions (infantry only here) onto the plasticard with a metal ruler and a pencil. Remember the old mantra of measure twice, cut once - you should be able to easily spot any error as you sketch the lines in place and the grid pattern develops.



## REALLY EASY BASE MEASUREMENTS USE A TEMPLATE

If you already have some Epic bases from other figures, you can use one of them as a template. Place it at the edge of the plasticard, hold it firm, and draw around the outline with a sharp pencil.

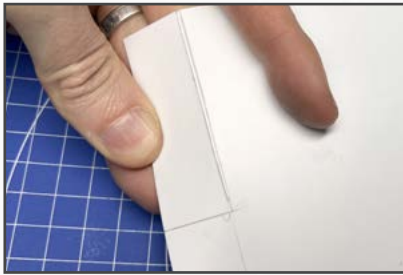
If you don't have Epic bases, make your own template using the dimensions provided in this article, and use that in the same way to save yourself a lot of measuring time.



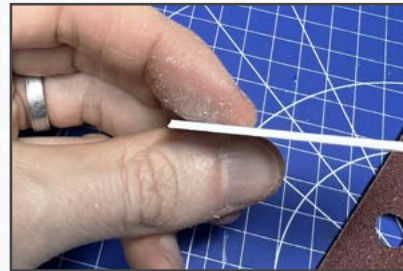
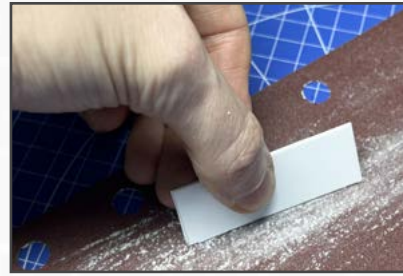
## CUTTING AND EDGING



1. Score a sharp craft knife along the lines, keeping things straight by using your metal rule as a guide. Using minimal pressure, make a guide 'trench' first, then follow with another line to deepen it.

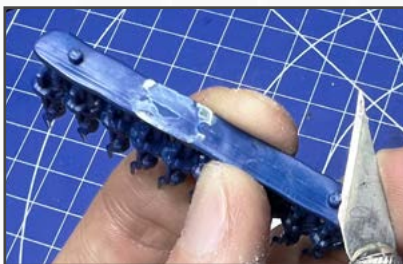


2. The individual base sections can then be easily snapped off using just a little pressure.

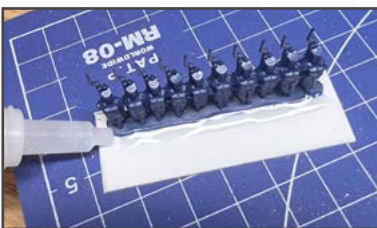


3. You can smooth the edges and give them a slight taper by rubbing them against a fine grade sandpaper. Angle the plasticard if you wish to create a gradient. I held mine at approximately 20 to 30 degrees from the upright on each edge. Always wear a dustmask when sanding plastic.

## TRIM THE INFANTRY, FIT, AND TEXTURE



1. Trim the pins away from the underside of the infantry and smooth it off with a sharp knife.

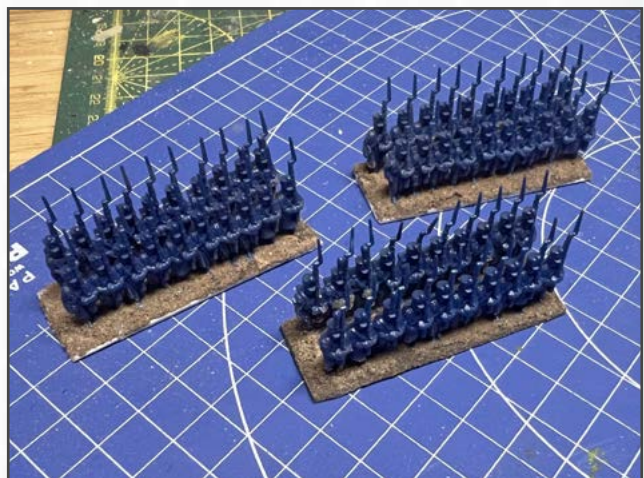


2. Each base houses two ranks of infantry. I advise painting them before gluing them in place or you'll make it harder to reach many areas of the figures; my unpainted ones are to show how the basing is done, but I'd be gnashing my teeth if I then tried to paint them like this!



I superglued the front rank on then applied a liberal amount of superglue around back edge of the raised rim, and before this had dried, I stuck the second block in place.

This extra glue is to ensure you can texture between the ranks easily. Quickly place the base in a container of fine sand to fill the gap.



3. With this done you can superglue sand around the remaining rims of the infantry blocks. Using superglue creates a better slope than would be achieved with PVA glue and blends the risen ground under the Infantry's feet to the base.

Once this glue is fully dry, any gaps in the texture can be filled using PVA glue and sand.

Your bases are ready to be painted. It is practically impossible to tell the difference between the homemade and Warlord Games ones (Warlord's is in front).